



Jennifer C. Cremer

Education

University of Florida, Herbert Wertheim College of Engineering

Gainesville, FL

Ph.D, Computer Graphics & Visualization

Expected 2025

Relevant Courses: Concurrent Programming, Multimodal Data Mining

MSc, Computer Science

2018 – 2021

BS, Digital Arts & Science

2014 – 2018

External focus in Applied Physics: Statics, Thermodynamics, Fluid Mechanics

Research Experience

Jörg Peters - SurfLab, Dept. of CISE, UF

Graduate Student Researcher

2018 – Present

Undergraduate Researcher

2017 - 2018

- Refactored orphaned virtual reality (VR) software to adhere to proper data handling, object-oriented paradigms, and modern user-experience(UX) guidelines.
- Developed a custom file format to store mesh data as well as scene hierarchy relationships.
- Created a Python script for Blender to parse a custom file format to convert from mesh data and object hierarchy to soft-body surfaces with spring constraints.
- Developed report user interfaces for surgical simulation software that included screen captures of key training moments and descriptions using Qt.
- Acted as interlocutor for an interdisciplinary team with the UF Veterinary School
- Developed C++/OpenGL software for virtual reality (VR) to voxelate medical images and trace out vessels as B-spline curves.
- Converted entire project base from C++/OpenGL/OpenVR to the Unity3D Engine and C#
- Developed a virtual reality (VR) platform using Unity3D for spatial understanding and interactive modeling of CT and MRI imagery into soft body simulation models.
- Created voxelated prototype models of organ structures using machine learning techniques and ran demonstrations of the visualization with surgical teams.
- Managed project definitions and scope with collaborators in the Colorectal Oncology Team at UF Health: Shands.
- Advisor to seven undergraduate semester sub-projects for four different students.

Teaching Experience

Dept. of Computer & Information Science & Engineering, Univ. of FL

Graduate Teaching Assistant

2018 - 2022

UF at Kyoto University Summer Abroad Program

2022

Instructor on record

2020 - 2021

CIS4930: Special Topics in CISE – Performant Programming in Python

2021

CIS4930: Special Topics in CISE - Design Patterns in OOP

2020, 2021

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Mentoring & Volunteering

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| Student Volunteer for ACM SIGGRAPH | 2023 |
| Team Lead, Academy Software Foundation Summer Learning Program | 2021, 2022 |
| Led a small group of learners during the program to stay organized, build community, solve technical roadblocks, and optimize meetings with industry mentors. | |
| 2021: Ximena Jaramillo, JaNiece Campbell, Jessica Zhou, Linda Lam | |
| 2022: Parag Gupta, Stephanie Lim | |
| Academy Software Foundation: Diversity & Inclusion Working Group | 2020 - Present |
| Member, University Liaison, University of Florida | |
| Summer Learning Program Organization Team | 2023 |

Conferences & Papers

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| Women in Scientific Computing on Complex Physical and Biological Systems | 2022 |
| Gainesville, FL | |
| "Patient-Specific MRI VR Model Construction and Simulation", Poster | |
| VFX Careers Webinar Series, Academy Software Foundation - Virtual | 2021 |
| University panelist for "VFX Careers: Technical Director" | |
| Lead presenter for "University Content: Building from Source with Cmake" | |
| ACS Surgeons and Engineers - Virtual | 2021 |
| "From Scans & Model Collections to Interactive Surgical Simulation", Poster | |
| Academic Surgical Congress - Orlando, FL | 2020 |
| "VascularVR", SurfLab Exhibitor | |

Grants & Awards

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| Research in Robotic Technology Grant - Research Foundation of the ASCRS | 2021-2023 |
| CISE Department Nominee, Outstanding Graduate Teaching Assistant Award, UF | 2020 |
| Student Participation Award, MICCAI | 2020, 2021 |
| NSF GRFP Honorable Mention, Computer Graphics and Visualization | 2020 |

Technical Skills

Programming Languages:

C++, C#, Java, JavaScript, OpenGL, Python, WebGL

Software Packages & Tools:

Adobe Creative Cloud Suite, Autodesk Maya, Blender, Qt, SteamVR, Unity 3D

Extracurricular

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| Advanced Open-Water SCUBA Diving – PADI certification | 2016 – Present |
| Amateur Wildlife Photography – Nikon D7000 w/ 18mm-200mm | 2012 – Present |